Daniel Grumberg

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EXPERIENCE

APPLE

2020 ⋅ Remote

SOFTWARE ENGINEERING INTERN (CLANG FRONTEND)

- Benchmarked modules usage in various C++projects as part of clang-scan-deps development. This led to a prototype for deduplicating explicit modules based on used header search paths, which for some projects eliminated all redundant modules.
- Refactored clang -cc1 option parser to support generating command lines from CompilerInvocation instances.
- Gave a Lightning Talk at LLVM Developer Meeting 2020 outlining the changes to the option parser.

Apple

2018 · CUPERTINO, USA

SOFTWARE ENGINEERING INTERN (CLANG FRONTEND)

• Gained experience with LLVM and in particular with the Link Time Optimisation infrastructure.

Microsoft – Lift London

2017 · London, UK

SOFTWARE ENGINEERING INTERN (PAINT3D TOOLKIT)

- Worked on a high performance C++ codebase driving graphics in Paint3D, fixed high priority correctness and performance bugs, and made prototypes around new features. I notably halved of the time saving an existing project.
- Involved in Testing Initiative Group focused on improving test quality and infrastructure. This work led to improvements in project structure and test quality and coverage.

Imperial College London

2016–2018 · LONDON, UK

Undergraduate Teaching and Research Assistant

- Pursued a research summer internship and have continued collaborating with SRG (Software Reliability Group) led by Dr Cadar. This work led to a publication in USENIX ATC'17.
- Taught a weekly programming class for 9 first year students. Topics include functional programming in Haskell and object oriented programming in Java.

EDUCATION

IMPERIAL COLLEGE LONDON

 $2018 - 2022 \cdot \text{London, UK}$

PhD Computing

• Enrolled in HiPEDS (High-Performance and Embedded Distributed Systems) CDT with scholarship.

IMPERIAL COLLEGE LONDON

 $2014 - 2018 \cdot \text{London, UK}$

MENG COMPUTING

- First Class Honours, Dean's List 3rd and 4th year and Blackrock Human Centered Design prize.
- Masters Thesis Project: Developed a dataflow computation framework within the Barrelfish research OS for simplifying programming applications using XeonPhi accelerators. Notable features, include data-location aware scheduling and efficient shared memory synchronisation between distinct memory address spaces.

SKILLS

TECHNICAL

- Proficient C · C++ · LLVM · git · Compilers and Linkers
- Intermediate CX · C# · Python · Haskell · Bash · Valgrind · QuickCheck · Sanitizers · Swift · Java
- Basic Assembly (ARM and x86) · Node.js · MongoDB

SPOKEN LANGUAGES

English · French · Hebrew · German

Publications

Grumberg, D. (2020). CompilerInvocation to -cc1 command line. Retrieved from https://llvm.org/devmtg/2020-09/program/ (LLVM Developers' Meeting)

Pina, L., Grumberg, D., Andronidis, A. & Cadar, C. (2017). A DSL Approach to Reconcile Equivalent Divergent Program Executions. In 2017 USENIX Annual Technical Conference (USENIX ATC 17) (pp. 417-429). Santa Clara, CA: USENIX Association. Retrieved from https://www.usenix.org/system/files/conference/atc17/atc17-pina.pdf